# ENME489Y: REMOTE SENSING FINAL PROJECT PRESENTATION

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### LIDAR SENSOR DESIGN





# THE TARGET

- Black fence with "M" cut-out
- Surrounded by brick pillars
- Back-side is impossible to map (with existing tripod)





## **RANGE DATA COLLECTION**

```
22 command = 'raspistill -w 1280 -h 720 -o blank.jpg'
23 os.system(command)
24
25 image = cv2.imread('blank.jpg')
26 image = cv2.flip(image,-1)
```

• Read in image from Pi Camera

39 d = int(d)
40 filename = "%d.jpg" %d
41 cv2.imwrite(filename, image)

• Save image with the current IMU angle as the filename





#### **HSV** Filtering







#### **HSV** Filtering



### RANGE DATA PROCESSING

| 22 | # M fence                    |
|----|------------------------------|
| 23 | colorLower = (148, 9, 15)    |
| 24 | colorUpper = (255, 255, 190) |

| 30 | # M wall 1                   |
|----|------------------------------|
| 31 | colorLower = (84, 0, 21)     |
| 32 | colorUpper = (255, 255, 255) |

• Declare the lower and upper HSV thresholds for the image



- Declare the ro and rpc LiDAR parameters
- Declare the laser to camera separation distance

## RANGE DATA PROCESSING

| 135 | <pre>mask = cv2.inRange(hsv, colorLower, colorUpper)</pre> |
|-----|--|
| 136 | <pre>for x in range(0, 720, 1):</pre>                      |
| 137 | <pre>for y in range(0, len(mask)):</pre>                   |
| 138 | <pre>if mask[x][y] &gt; 200:</pre>                         |
| 139 | <pre>spot.append(y)</pre>                                  |

- Process the image using the preset HSV threshold
- Iterate across vertical lines on the image, storing the location of each "bright" pixel

| 144 | # Average all row pixels identified as the red laser line |
|-----|---|
| 145 | <pre>if len(spot) &gt; 1:</pre>                           |
| 146 | <pre>spot_int = int(np.average(spot))</pre>               |

• Take the average if multiple "bright" pixels are found

#### RANGE DATA PROCESSING

| 158 | <pre>if spot_int &gt;= 1:</pre>                        |
|-----|--|
| 159 |  |
| 160 | <pre># Ensure proper setup of pixels-from-center</pre> |
| 161 | <pre>spot = 640 - spot_int</pre>                       |
| 162 |  |
| 163 | <pre># calculate range based on geometry</pre>         |
| 164 | <pre>D = 3.28084*H/np.tan(spot_int * rpc + ro)</pre>   |

• Calculate the distance from LiDAR using the preset parameters

| final mapping f.txt - Notenad | _     | -         | ×        |
|-------------------------------|-------|-----------|----------|
|                               |       |           |          |
| File Edit Format View Help    |       |           |          |
| -0.352636 5.672709 1.0002     | 252   |           | <u>^</u> |
| -0.349384 5.706764 1.0062     | 256   |           |          |
| -0.344016 5.706764 1.0062     | 256   |           |          |
| -0.338647 5.706764 1.0062     | 256   |           |          |
| -0.333278 5.706764 1.0062     | 256   |           |          |
| -0.327908 5.706764 1.0062     | 256   |           |          |
| -0.322539 5.706764 1.0062     | 256   |           |          |
| -0.317168 5.706764 1.0062     | 256   |           |          |
| -0.311798 5.706764 1.0062     | 256   |           |          |
| -0.304599 5.672709 1.0002     | 252   |           |          |
| -0.299260 5.672709 1.0002     | 252   |           |          |
| -0.293921 5.672709 1.0002     | 252   |           |          |
| -0.288582 5.672709 1.0002     | 252   |           |          |
| -0.283242 5.672709 1.0002     | 252   |           |          |
| -0.277902 5.672709 1.0002     | 252   |           |          |
| -0.272562 5.672709 1.0002     | 252   |           |          |
| -0.267222 5.672709 1.0002     | 252   |           |          |
| -0.261881 5.672709 1.0002     | 252   |           |          |
| -0.256540 5.672709 1.0002     | 252   |           |          |
| -0.251199 5.672709 1.0002     | 252   |           |          |
| -0.245858 5.672709 1.0002     | 252   |           |          |
| -0.240516 5.672709 1.0002     | 252   |           | ~        |
| <                             |       |           | >        |
| W                             | indow | Ln 1, Col | 100%:    |

### **3D POINT CLOUD GENERATION**

- 33 xa = -1\*A(:,2);
- 34 ya = -1\*A(:,4); 35 - za = -1\*A(:,6);
- Read in the x, y, z data from the text file

```
53 % Noise filtering
54 - yam = mode(ya);
55 - - for i = 1:size(ya)
56 - if (ya(i) > yam + var || ya(i) < yam - var)
57 - ya(i) = NaN;
58 - end
59 - end
```

• Filter out noise using a mode-variance model

### **3D POINT CLOUD GENERATION**

| 92 | - | x = [xa; | (xb+5);  | (xc+9);   | (xd+2.5) | ; (xe+7.0)]; |
|----|---|----------|----------|-----------|----------|--------------|
| 93 | - | y = [ya; | yb; (yc- | 1.8); (3  | /d+1.2); | (ye+1.1)];   |
| 94 | - | z = [za; | zb; (zc+ | ·1.5); (2 | 2d+0.7); | (ze+0.7)];   |

• Adjust the x, y, z position of each data set for the point cloud

| 104 |   | % Plot point cloud using            | pcshow() |
|-----|---|-------------------------------------|----------|
| 105 | - | figure(1)                           |          |
| 106 | - | <pre>pcshow([x ,y, z]);</pre>       |          |
| 107 | - | <pre>title('3D Point Cloud');</pre> |          |
| 108 | - | <pre>xlabel('X');</pre>             |          |
| 109 | - | <pre>ylabel('Y');</pre>             |          |
| 110 | - | <pre>zlabel('Z');</pre>             |          |
| 111 | - | axis equal                          |          |

- Combine the x, y, z coordinates into a single plot
- Compute using MATLAB

## **BEFORE FILTERING**





## AFTER FILTERING





## **3D POINT CLOUD GENERATION**

